

Kurikulum Vitae

Puan Ainita Ban

Kelulusan Akademik

- Master of Information Technology (Computer Science), Universiti Kebangsaan Malaysia, 2002
- BSc Honours (Computer Science and Information System), Salford University, UK, 1998

Keahlian Profesional Semasa

- The Society of Digital Information and Wireless Communications (SDIWC) (ID Ahli: 9497)

Tanggungjawab Pengajaran dan Pentadbiran Semasa

- Etika dalam Pengkomputeran
- Pengurusan Projek Perisian

Pengalaman Kerja

Dis 1998– Jul 2003 Tutor, FSKTM, UPM

Persidangan dan Latihan (3 tahun terakhir)

Persidangan:

1. AilC2019 Applied Informatics International Conference 2019, 2-4 July 2019, Penang, Malaysia.
2. The International Conference on Innovations in Computer Science and Engineering (iCiCSE2019), 26 - 28 June 2019 in Miri, Sarawak Malaysia.
3. 2017 IEEE Conference on e-Learning, e-Management & e-Services (IC3e 2017), 16-17 November 2017, Kuching, Malaysia
4. South East Asian Higher Education Summit 2017 (SEAHES2017), 25 - 26 October 2017, Auditorium Putra, UPM

Latihan:

1. Bengkel “Strategies follow in writing the citable index ISI WOS paper: “Multilayer Systematic Review” pada 3 Julai 2019 semasa Persidangan ke-4 “ICT IN EDUCATION 2019”
2. MCMC RESEARCH SYMPOSIUM: “Maximising Individual and Societal Participation in the Digital Economy through Digital Inclusion” on 21 November 2018 at Putrajaya Marriott Hotel.
3. NEC Smart City Forum 2018 pada 6 September 2018 di Aloft, Kuala Lumpur.

Penyelidikan dan Penerbitan (3 tahun terakhir)

Projek Penyelidikan (Ketua Penyelidik):

UPM Grant: Using Dynamic System Development Method (DSDM) principles to enhance the interface analysis for deriving requirements of mobile application, RM49,000. (1 February 2018 – Now)

Penerbitan:

Prosiding

Ban, A., Pa, N.C., Din, J., Mohd Yaa'Cob, N.A. Integrating social collaborative features in Learning Management System: A case study (2018) 2017 IEEE Conference on e-Learning, e-Management and e-Services, IC3e 2017, pp. 67-72.

Jurnal Indeks Sitasi

1. Sulaiman, M.C., Ban, A.User interface guidelines for dyslexic game-based learning on selected usability test method (2019) International Journal of Advanced Trends in Computer Science and Engineering, 8 (1.4 S1), pp. 439-445.
2. Che Suhana Che Wil, Ainita Ban, Sa"adah Hassan, Noraini Che Pa, and Jamilah Din. VoVo: A Hybrid Requirements Prioritization Technique in Scrum –Agile Environment. International Journal of Advanced Science and Technology. Vol. 28, No. 2, (2019), pp.363-369 ISSN: 2005

Khidmat Masyarakat (3 tahun terakhir)

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MAKNA
Islamic Relief

Maklumat lanjut: profile.upm.edu.my/ainita